1878, ch. 64.

181. Any person who shall violate any of the provisions of the preceding section shall be deemed guilty of a misdemeanor, and upon conviction thereof before a justice of the peace, or upon indictment and conviction in the circuit court for said county, shall be fined not less than twenty-five dollars nor more than one hundred dollars; one-half of said fine to be paid to the informer and the residue to the school fund of the county.

1876, ch. 277

182. The net proceeds of all sales of property forfeited and fines imposed under the preceding sections of this sub-title of this article, shall be paid to the treasurer of the board of county school commissioners of said county, and used as a part of the school fund of said county.

1872, ch 131.

183. It shall not be lawful for any persons, other than citizens or actual residents of Maryland, to haul or fish with any seine of any description, rake, or catch oysters, clams or terrapins, or plant oysters, in the waters of Synepuxent bay, or any of the tributaries thereof, included in the boundaries of Worcester county.

Ibid.

184. It shall be unlawful for any person to stop up the mouth of any river, creek or cove by means of a seine or gill net, so as to prevent fish from passing in or out of said river, creek or cove.

1872, ch. 131. 1876, ch. 277.

185. Any person who shall violate any of the provisions of the two preceding sections, shall be deemed guilty of a misdemeanor, and upon conviction thereof before a justice of the peace, or upon indictment and conviction in the circuit court for said county, shall be fined not less than ten dollars nor more than fifty dollars, one-half of said fine to be paid to the informer, and the residue to the school fund of the county; and in all cases of conviction of the party arrested, or sale of a boat, furniture and implements under said section, the officer making such arrest or seizure shall be entitled to a fee of twenty dollars, to be collected from the party convicted, or from the proceeds of sale of